

Forest
at
Worlds End
INTERCEPTOR
SOFTWARE
SUITABLE FOR THE
AMSTRAD

THE FOREST AT WORLD'S END

LOADING THE CASSETTE.
TYPE RUN" FOLLOWED BY ENTER.

INTRODUCTION.
This exciting graphics adventure has been specially developed for the seasoned adventurer.
It features advanced 'real' English command decoding and superb graphics, together with load and save facilities.

THE STORY
In the continuous battling between the forces of Light and Darkness, the Princess, Mara has been captured by the evil Wizard, Zarn. In a sneak attack on the palace, his henchmen abducted her and have taken her to the Wizard's strong hold, deep within the Forest at World's End.
Mara's father, the King, has called upon the forces of Light for assistance. In response to his plea, you, the mightiest of the ancient warriors, have been resurrected. You materialise in the Great Valley at the edge of the terrible Forest from which no one has ever returned alive.
Your objective is to locate and rescue the Princess and return, with her, to the Great Valley. Little help can be given to you as there are no maps in existence, but the forces of Light have sent other messengers to help you. Be wary; the dangers are great. Many foes await you in the Forest at World's End.

GIVING INSTRUCTIONS.
COMMAND SYNTAX.

Full use of nouns, verbs, adjectives, adverbs, prepositions is allowed, where relevent to the game, as in standard English usage but note the following:-
1.If you make a mistake in the command line, before you press ENTER, you can delete part or all of the line using DELETE.
2.The command decoder will understand simple verb and noun commands if you wish, but you will have to be specific if the omission of an adjective could be ambiguous. EG. Imagine there are two buttons on a piece of equipment, a red one and a green one say. Obviously just saying "PRESS BUTTON" would be insufficient. You would have to say "PRESS THE GREEN BUTTON" or "PRESS THE RED BUTTON".
3.YOU ARE ALLOWED TO OMIT THE WORD 'THE' IF YOU WISH.

FURTHER INSTRUCTIONS ON THE REVERSE

WRITTEN BY **DAVID M BANNER**
GRAPHICS BY **TERRY GREER**
PRODUCED BY **RICHARD PAUL JONES**

INTERCEPTOR MICRO'S Lindon House, The Green, Tadley, Hants.

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